

java.util

Class Json

java.lang.Object
 java.util.Json

public class **Json**
 extends **Object**

Constructor Summary

Constructors

Constructor and Description

Json()

Json

Json(File file)

Initializes the JSON object for the JSON string stored in the referenced File.

Json(String json)

Creates the JSON object from the supplied string.

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type

Method and Description

boolean

contains(Object value)

Tests if some key contains the specified value.

boolean

containsKey(String key)

Tests if the specified string is a key in this Json object.

Enumeration

elements()

Returns an enumeration of the values in this Json object.

protected void

finalize()

Called by the garbage collector on an object when garbage collection determines that there are no more references to the object.

Object

get(String name)

Obtain the value from a name/value pair.

boolean

getBoolean(String name)

Obtain the boolean from a name/value pair.

double

getDouble(String name)

Obtain a double value from a name/value pair.

float

getFloat(String name)

Obtain a float value from a name/value pair.

int

getInt(String name)

Obtain a int value from a name/value pair.

long

getLong(String name)

Obtain a long value from a name/value pair.

String

getString(String name)

Obtain the string from a name/value pair.

boolean

isEmpty()

	Determines if the Json object has content.
<code>String[]</code>	<code>keyarray()</code> Provides a list of the keys or names for all name/value pairs in the Json object.
<code>Enumeration</code>	<code>keys()</code> Returns an enumeration of the keys in this Json object
<code>void</code>	<code>put(String name, double v)</code>
<code>void</code>	<code>put(String name, float v)</code>
<code>void</code>	<code>put(String name, int i)</code>
<code>void</code>	<code>put(String name, long i)</code>
<code>void</code>	<code>put(String name, Object value)</code>
<code>void</code>	<code>remove(String name)</code>
<code>void</code>	<code>save(File file)</code> Stores the JSON object in string form.
<code>void</code>	<code>save(String filename)</code> Stores the JSON object in string form.
<code>int</code>	<code>size()</code> Returns the number of names or keys in this Json object.
<code>String</code>	<code>toString()</code> Returns a string representation of the object.

Methods inherited from class `java.lang.Object`

`clone`, `equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `wait`, `wait`, `wait`

Constructor Detail

Json

```
public Json()
```

Json

Json

```
public Json(String json)
```

Creates the JSON object from the supplied string.

Parameters:

`json` - string containing the JSON text representation

Json

```
public Json(File file)
```

Initializes the JSON object for the JSON string stored in the referenced File.

Parameters:

`file` - File object specifying the initial content.

Method Detail

toString

```
public String toString()
```

Description copied from class: `Object`

Returns a string representation of the object. In general, the `toString` method returns a string that "textually represents" this object. The result should be a concise but informative representation that is easy for a person to read. It is recommended that all subclasses override this method.

The `toString` method for class `Object` returns a string consisting of the name of the class of which the object is an instance, the at-sign character '@', and the unsigned hexadecimal representation of the hash code of the object.

Overrides:

`toString` in class `Object`

Returns:

a string representation of the object.

`get`

```
public Object get(String name)
```

Obtain the value from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

an `Object` appropriate for the value. Numbers are returned as strings.

`getInt`

```
public int getInt(String name)
    throws NumberFormatException
```

Obtain a `int` value from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a `int` value

Throws:

`NumberFormatException` - if the value is not numeric or contains an illegal numeric character.

`getLong`

```
public long getLong(String name)
    throws NumberFormatException
```

Obtain a `long` value from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a `long` value

Throws:

`NumberFormatException` - if the value is not numeric or contains an illegal numeric character.

`getFloat`

```
public float getFloat(String name)
    throws NumberFormatException
```

Obtain a `float` value from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a `float` value

Throws:

`NumberFormatException` - if the value is not numeric or contains an illegal numeric character.

`getDouble`

```
public double getDouble(String name)
    throws NumberFormatException
```

Obtain a double value from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a double value

Throws:

`NumberFormatException` - if the value is not numeric or contains an illegal numeric character.

`getString`

```
public String getString(String name)
```

Obtain the string from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a string

`getBoolean`

```
public boolean getBoolean(String name)
```

Obtain the boolean from a name/value pair.

Parameters:

name - defines the key/name for the pair.

Returns:

a string

`put`

```
public void put(String name,
    Object value)
```

Parameters:

name - ?

value - ?

`put`

```
public void put(String name,
    int i)
```

Parameters:

name - ?

i - ?

`put`

```
public void put(String name,
    long i)
```

Parameters:

name - ?

i - ?

put

```
public void put(String name,  
                float v)
```

Parameters:

name - ?

v - ?

put

```
public void put(String name,  
                double v)
```

Parameters:

name - ?

v - ?

remove

```
public void remove(String name)
```

Parameters:

name - ?

elements

```
public Enumeration elements()
```

Returns an enumeration of the values in this Json object.

Returns:

an enumeration of the values.

keys

```
public Enumeration keys()
```

Returns an enumeration of the keys in this Json object

Returns:

an enumeration of the keys

containsKey

```
public boolean containsKey(String key)
```

Tests if the specified string is a key in this Json object. This is definitive. If you are just interested in whether or not there is a value for the key use `get()` and check for a null value. This is faster and would return null even if the key existed but had a `JSON_NULL` value.

Parameters:

key - possible key

Returns:

true if and only if the specified string is a key in this Json object, as determined by the equals method; false otherwise.

contains

```
public boolean contains(Object value)
```

Tests if some key contains the specified value.

Parameters:

value - a value to search for

Returns:

true if and only if some key maps to the value argument in this Json object as determined by the equals method; false otherwise.

Throws:

NullPointerException - if the value is null

keyarray

```
public String[] keyarray()
```

Provides a list of the keys or names for all name/value pairs in the Json object.

Returns:

String[] containing name for each pair in the object.

size

```
public int size()
```

Returns the number of names or keys in this Json object.

Returns:

the number of keys

isEmpty

```
public boolean isEmpty()
```

Determines if the Json object has content.

Returns:

TRUE if the object is empty.

save

```
public void save(String filename)
```

Stores the JSON object in string form.

Parameters:

filename - specifying the destination

save

```
public void save(File file)
```

Stores the JSON object in string form.

Parameters:

file - File object specifying the destination

finalize

```
protected void finalize()  
    throws Throwable
```

Description copied from class: Object

Called by the garbage collector on an object when garbage collection determines that there are no more references to the object. A subclass overrides the finalize method to dispose of system resources or to perform other cleanup.

Any exception thrown by the finalize method causes the finalization of this object to be halted, but is otherwise ignored.

The finalize method in Object does nothing.

Overrides:

finalize in class Object

Throws:

Throwable - [Need description!]

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